



# Waterworld

&



# Treetops

Designed *with* children *for* children  
- the new unit at Salisbury District Hospital

**Waterworld & Treetops: Designed *with* children for children - the new unit at Salisbury District Hospital**

A colourful insight into the process, teamwork, art and design that has created the new Children’s Unit  
Available as a downloadable pdf or as a printed book from ArtCare

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Further information about ArtCare and the Childrens Unit including background documents, workshop plans, commissioning information and surveys can be found at

<http://www.artcare.salisbury.nhs.uk/childrens.htm>  
or scan this QR code:



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This amazing unit has come to life thanks to the dedication of a very large number of people.

## A VERY BIG THANK YOU

to the hundreds of people that took part in fundraising and designing.



All of the work shown in this book has been funded by the Stars Appeal’s Caring 4 Kids campaign which raised £1 million to fund additional facilities and equipment within the new Children’s Unit. The Stars Appeal continues to raise funds for projects benefitting children. Find out more about how you can help by contacting the Stars Appeal at [www.starsappeal.org](http://www.starsappeal.org) or call 01722 429005



# Foreword

“We were delighted to support the development of the new Children’s Unit and the way in which our ArtCare team engaged children, parents and staff in shaping the design and feel of this wonderful new facility.

Local people now have a marvellous new Unit where children can be cared for and treated in a stimulating and sensitive environment. The bright and spacious surroundings provide greater comfort and privacy for children and their families. Colourful, themed areas engage children, distracting them from clinical procedures.

Please take some time to read this brochure which gives you more information about the unit and the people that made it all happen for the benefit of children.”

Luke March  
Chairman  
Salisbury NHS Foundation Trust

SEE WHY CHILDREN LOVE TO COME TO HOSPITAL



# Introduction

The new Children’s Unit at Salisbury District Hospital (SDH) replaced buildings dating back to World War II. Outpatient, Inpatient, Day Assessment and Therapy services moved into a refurbished two storey section of the main SDH North building in July 2011.

Every year more than 6000 patients use these services and the age range is diverse - from newborns to teenagers up to 18 years old. Male and female patients stay an average of 1.5 days on the ward but some patients stay for up to 3 months or return for repeat treatment for weeks at a time over the course of a year or more.

In order to lift the Unit environment from acceptable to exceptional the refurbishment included art commissions funded through the Stars Appeal Caring 4 Kids campaign. Many local people and businesses have worked hard to raise the donations to create a state of the art Unit that is child and family friendly.

*Q: “Describe what a new children’s unit should be like in three words”*

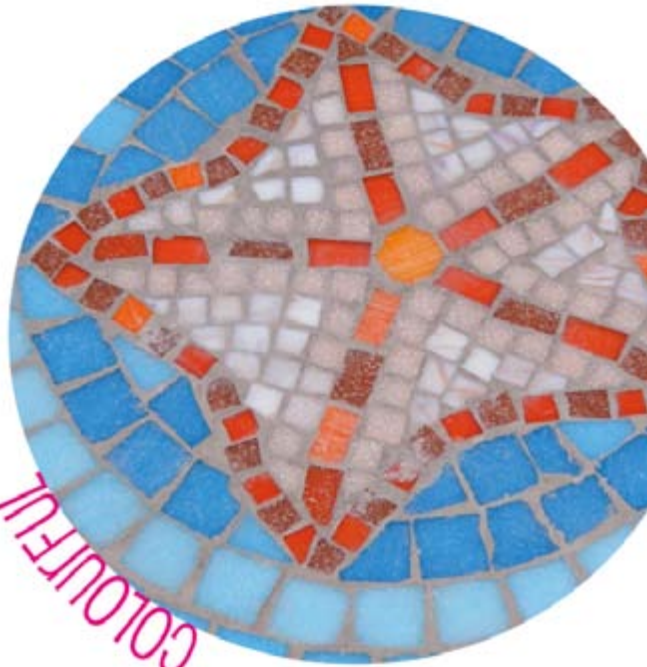
*A: Fun, Colourful, Happy, Exciting, Bright*

*(Online survey June 2008)*

Themes based on the natural environment were chosen to help reduce the usual clinical atmosphere of a hospital building. For Level 3, Outpatients, the theme is “Waterworld” and for Level 4, Inpatients and Day Assessment Unit, the theme is “Treetops”.

The art commissions, as part of the overall interior scheme, ensured these themes were fully incorporated into the design of the Unit. The result is an innovative, robust and quality environment with focal points that distract and delight patients, families and staff.

It has been an essential part of the process to connect with children, staff and the public – getting a better understanding of what was needed for this Unit. Following the initial online survey in June 2008 the steering group and artists led by ArtCare committed to putting meaningful public participation at the core of the design process. The steering group looked for a balance of quality design and practicality – specifically, to ensure that this working healthcare environment is functional and fabulous.







Emily loves the nautical theme in the outpatient department

*"I like having lots of space and going on the internet and that the younger children didn't keep me awake. The changing lights are brilliant and the pictures too – thank you"*

**Xani, age 10, respiratory patient**



The treetops themed ward



Ellis and mum Samantha in one of the ward's 'home-from-home' rooms

*"It's so bright, fun and welcoming. I love the boat! It doesn't feel like a Hospital at all!"*

**Charlene, age 10, skin allergy patient**

Extract from the Stars Appeal Donor feedback booklet

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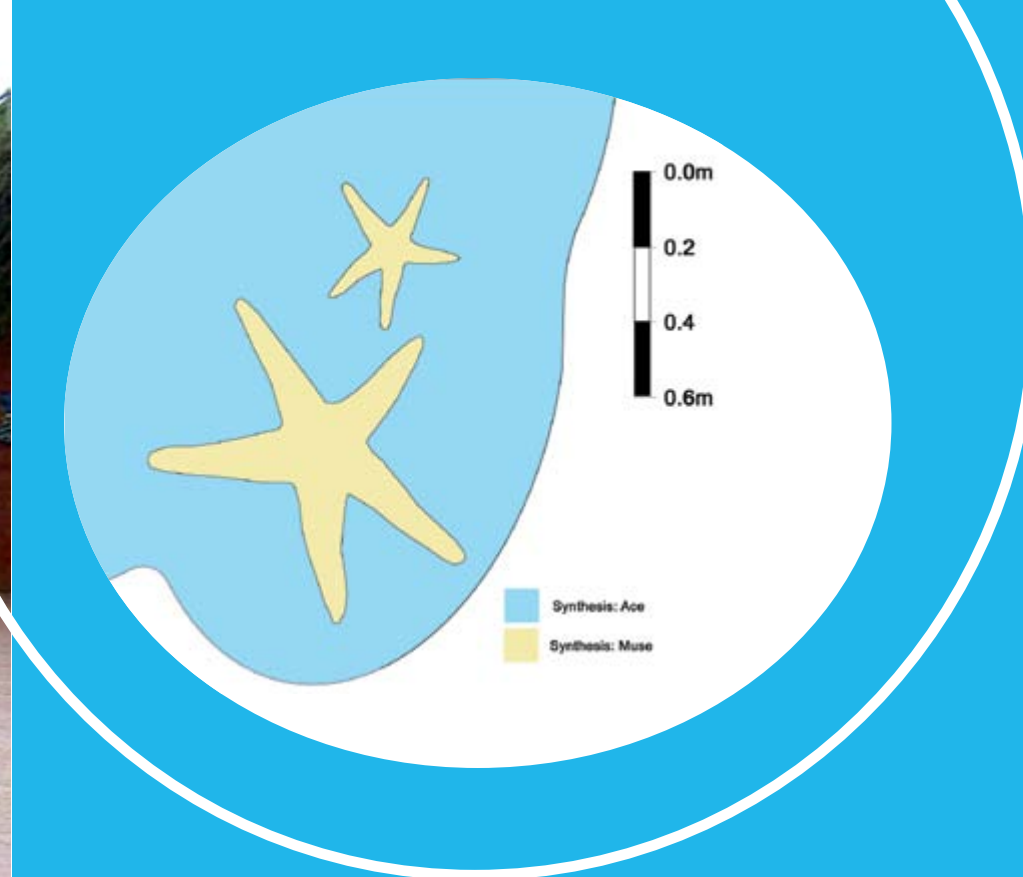
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***a HUGE thanks to everyone who supports the Stars Appeal***







Wayfinding mosaics, floor markers and signs which match the Unit themes make a child's journey into the hospital fun



## Children's Outpatients and Therapy Departments...

"Mum, can I have my birthday party here?"

*child visitor*



floor designs help children find their way to consulting rooms

fish tank built into the wall at a child's height



> A trail of turtles set into the floor under a ceiling mounted walking hoist matches the walking pattern (gait) of patients

> Starfish, dolphins and pebble designs in the floor make assessments easier to explain and more playful



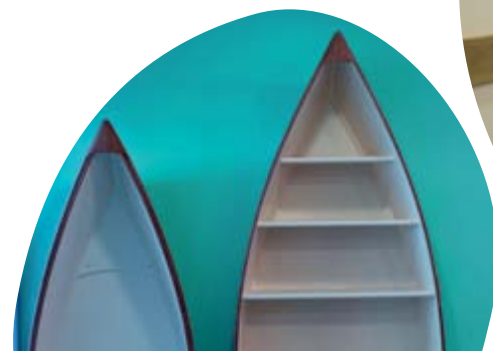


STAFF AS CO-DESIGNERS



SUITS all ages

- > Teenagers wanted more suitable surroundings - they co-designed a dedicated teen waiting room
- > On the ward, the therapy room becomes the teen common room during evenings and weekends



- > All bench seating built to suit all shapes and sizes
- > Wheelchair accessible playboat includes all children
- > Boat shelves store toys beautifully





Because patients and parents want a better experience of hospital, the room designs have built-in distractions to relieve anxiety, boredom and stress

Ceiling tiles, wall panels, colourful paint and IPS (Integrated Plumbing System) panels all coordinate to bring unique identity - a whole room approach





A long corridor is transformed into colourful beach huts complete with seagulls



Digiclad™ printing and materials for this feature were kindly sponsored by Altro Ltd

## Inpatient ward and Day Assessment Unit

PLAYFUL HEALTHCARE ENVIRONMENT

The ward is spacious, welcoming and calming. Exceptional surroundings bring patients better privacy and dignity...



“I've been to Bournemouth,  
Southampton and UCH but this  
is better than all of them”  
parent

“The new unit is great  
for children to wait or use the  
playroom. Patients are less stressed.  
A great improvement on the old  
department. Best we've ever seen”  
parent



**Integrated design** on the ward means looking for opportunities in the essential items:

- **the floor** - wood pattern vinyl for corridors that matches solid oak architrave significantly reduces the clinical feel of the ward
- **ceiling tiles** - they don't have to be plain...choosing matching colours or adding printed designs give patients stuck in bed a new view
- **the choice of fixtures** like Integrated Plumbing System (IPS) - infra red sensor taps, boxed in pipework, keeping the towel and soap dispensers together and avoiding clutter leaves more room for the artworks to have real impact
- **bedside lockers** are the latest range of antibacterial, fully moulded designs that combine excellent cleaning properties and keycard lockable compartments for valuables or drug storage

BEDROOM WALLS WITH FOREST SCENES AND SURPRISING ANIMALS





**WINNER**  
Building Better Healthcare Awards 2011  
Best Building product



**Bedrooms are inviting, fun and help maintain infection control standards. This is achieved by using a clinical grade cladding that is digitally printed with playful scenes using images of local forests, inspired by teenage photography students - bringing the Treetops theme to every room. The surface coating and antibacterial properties mean the walls are fully cleanable and resistant to damage.**





“going into hospital doesn't  
look so scary now!”  
*child*

Each patient can have a parent stay  
overnight in a high quality, full size  
pull-down bed.

Parents can recharge their batteries and  
support each other in the calming parent  
lounge.  
Families that have to stay longer or have  
long journeys can use the parent studio flat.

“I feel that the new ward is  
more suitable to meeting the  
holistic needs of children  
and their families”

*staff*





Touchscreen kiosks for games and information – icon-based instructions are intuitive, easy to explore and perfect for inquisitive minds

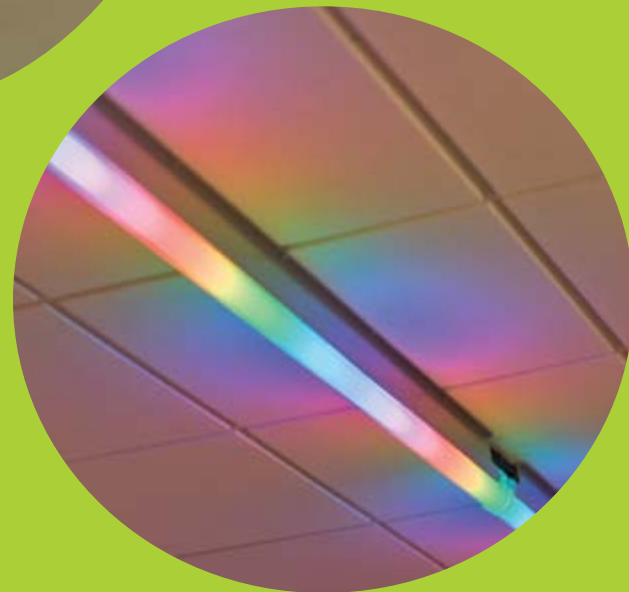


**play opportunities inside and outside continue the themes**



# State of the art interactive features

LED colour changeable lighting in corridors, bedrooms and consulting rooms combines fun, personalisable features with energy efficient technology



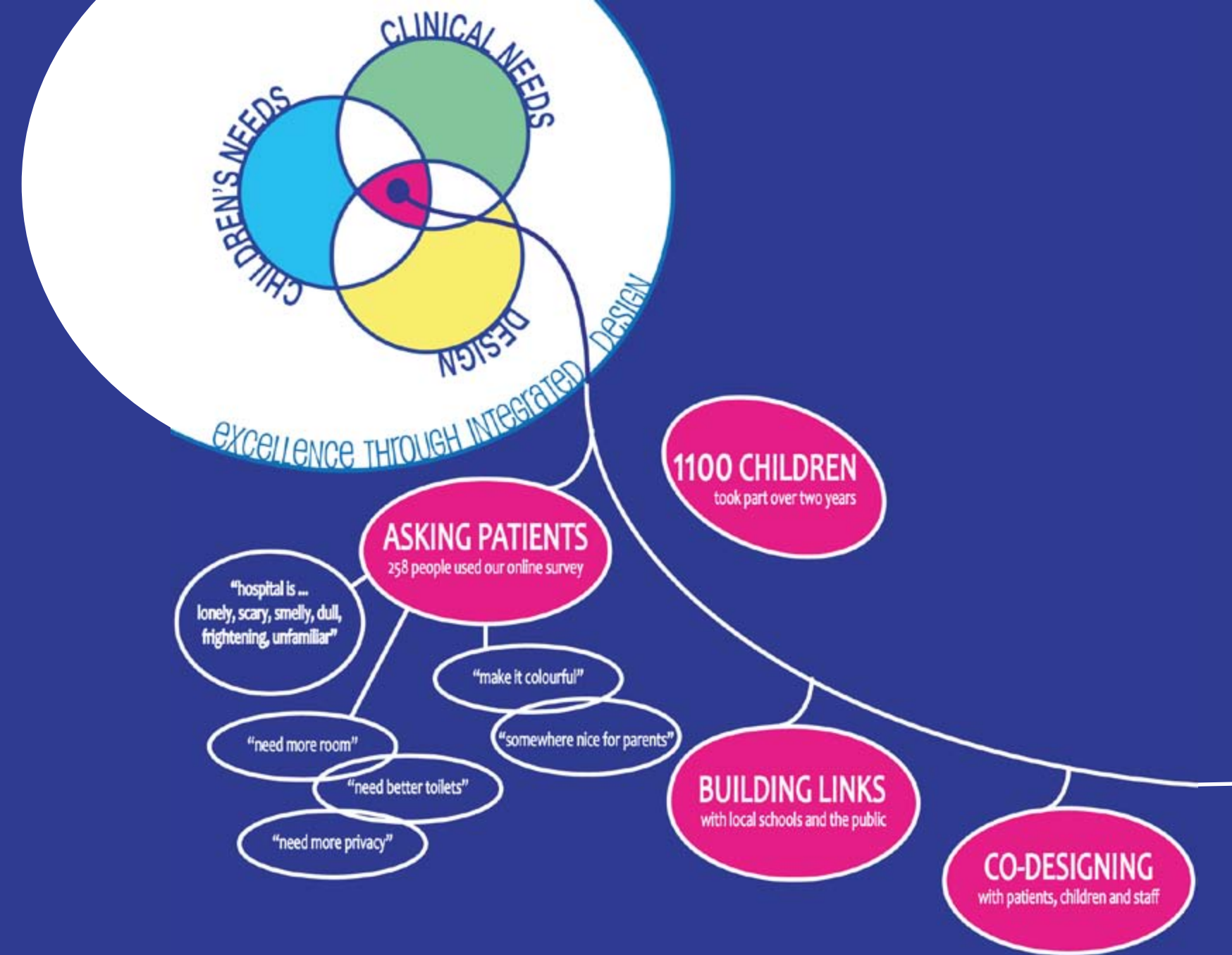
# The process...

*Bringing designers and children together*

# Meaningful public participation..









Over 2½ years, ArtCare delivered creative workshops with 1 100+ children to source inspiration for the new Children's Unit at Salisbury District Hospital. Ideas and artworks from this workshop programme were used directly in finished installations such as Digiclad™ (unique wall cladding in consulting rooms and bedrooms), and indirectly as research materials for commissioned artists. Artists also worked with children during their design process. The steering group governing the commission's process (and interior colour scheme) included staff, parent/patient representatives. This ensured that design decisions balanced aesthetics with clinical practicality and patients needs.

**“Art & design is integrated in every room that a patient uses”**

**Some of the integrated design:**

- The ‘Treetops’ and ‘Waterworld’ themes (suggested by architects) were agreed by public vote
- Teen waiting room – furniture, lighting and wall cladding were co-designed by teenagers who built a full-scale model room from cardboard
- School pupils prepared reclaimed pallets to create the ‘wooden’ Digiclad™ beach huts (which also function as children’s artwork display)
- Photography AS level course at Burgate Sixth Form Centre was re-written so that students could work on a ‘live’ brief and produce images for use in the Unit. Their photos enliven Inpatient corridors, are sampled in bedroom panels and even the bedside TV is customised with their images as background
- Playdeck glazing creates both a vibrant landmark and screens children at play from general view
- Therapy room floor designs are built-in tools for running, walking & throwing assessments
- Outpatients - sea creatures mark each consulting room - helping way finding; oceanic floor, boat reception desk & palm trees create a tropical waiting area with fully wheelchair accessible play furniture
- Wall panels in consulting rooms and bedrooms create unique identity, provide a focal point and incorporate distraction elements for play therapy staff to engage with children during procedures
- Images throughout the unit have been sourced from children’s original artworks, photography and local sources such as scenery from the New Forest and even giraffes from Longleat!
- Children learned about the hospital, health, history, science (natural world) and design technology. They applied their learning in building scale models, collage, poetry & creative writing, photography and even radio jingles!

Some of the aims for our steering group:

“A colourful, inspiring and inviting environment which is ‘timeless’ and suitable for all ages of children”

“Meaningful public participation across all aspects of the project”

“Deliver an environment that enables high quality healthcare which is **child and family friendly**”

“Create a unique identity with the ‘Wow!’ factor and décor that creates distraction and interaction within therapy and play”



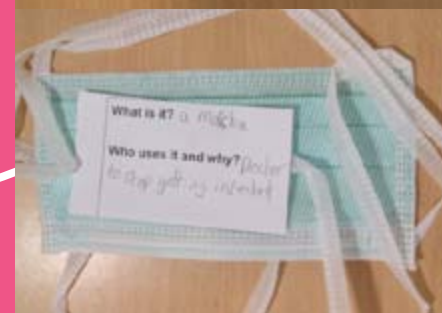
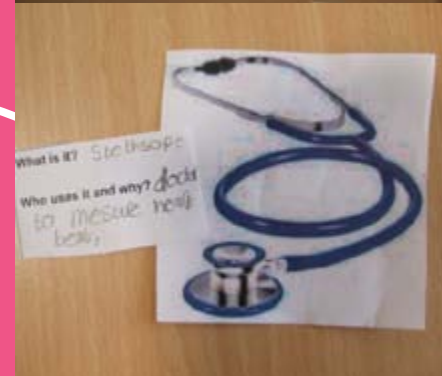
## Building community links...

two senior schools  
three primary schools  
and a special school all  
became partners in design

One school gave  
us all the staff and  
pupils for a whole week  
=  
263 children each spent  
over 25 hours on our  
project

## Healthcare and design made child friendly

Schools visited the hospital and  
'interviewed' Children's Unit staff, architect,  
ArtCare and building teams in order to learn  
more about the new Unit and Salisbury  
Hospital



*A 'lucky dip' game gets  
teams of children to pull common  
hospital objects out of a box and  
guess what they are and how  
they are used*

## These were mutually beneficial...

- The creative workshop programme helped two primary schools achieve their Arts Council Arts Mark
- All the creative workshops integrated with the national curriculum and school topics
- Children were encouraged to learn new skills and teach them to others



A local sixth form college supported the project by writing the syllabus for the AS Level Photography course so that teenagers could be actively involved in creating images for our themes – they did this for us for two years

more than 40 students achieved an AS Level in Photography



*Image (c) Jack Aldridge 2010*

*Bedrooms and corridors throughout the ward have inspiring images of local scenery captured by local teenagers*





Teenagers + design team  
+ empty shop =

full scale model for the  
new teen waiting room

**“I love this room  
because I helped design it!”**

*Teenager feedback from the open day*



*Image (c) Boex 2010*





The Stars Appeal fundraising Supercars day at Wilton House gave the opportunity to show the public how their money would be spent and also to ask children to help create images







Ellis on the Children's Ward

*"Thank you is a small word because you guys have changed this so much – it is 1000 times better than the old unit.*

*Thank you very much"*

**Jessica, age 10, cystic fibrosis patient**



Kayla relaxes in the multi-sensory room

*"It has computers and I love the boat and fish light shades. It looks funky. Thank you so much for making this an inviting place"*

**Ryan, age 10, ADHD patient**

*"Thank you so much for making the unit a really happy and nice place to be"*

**Charlotte, age 9, out-patient**

*"I was scared when I came in to Hospital but felt much better when I got into my room – I like the pictures, layout, TV and special bathroom lights."*

**Izzy, age 10, respiratory patient**

Extract from the Stars Appeal Donor feedback booklet



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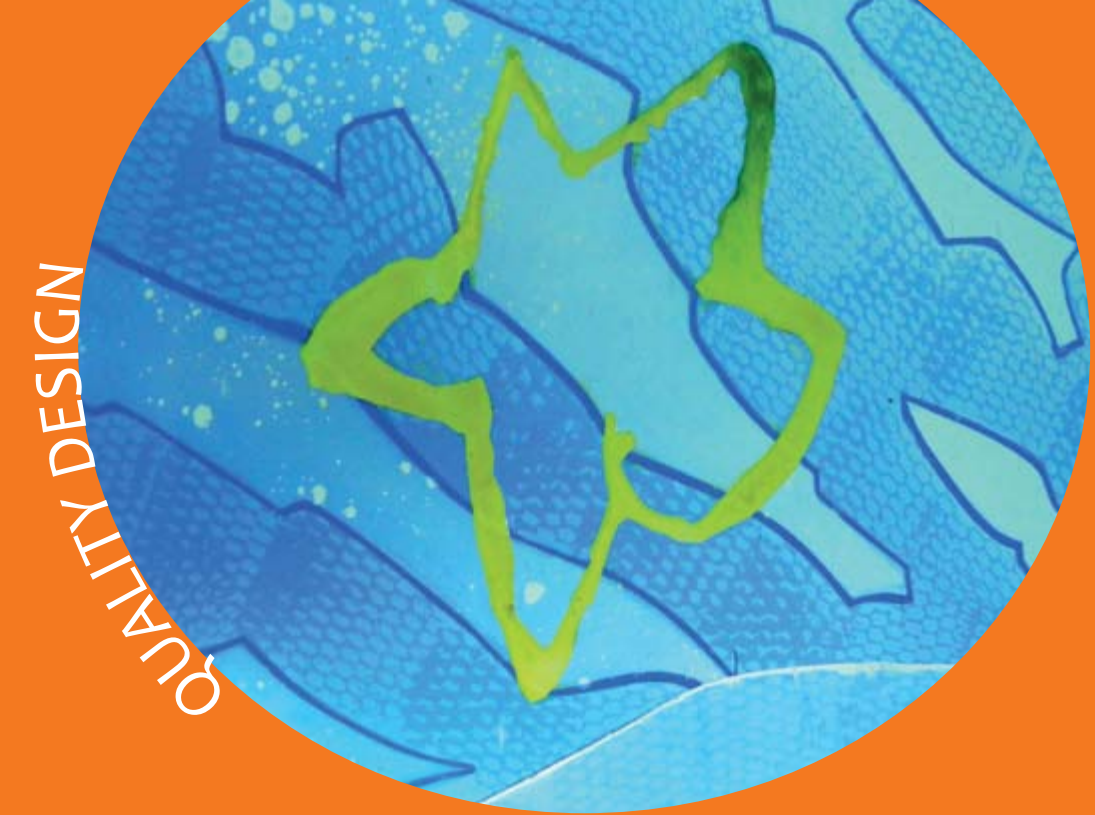
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***HUGE thanks to everyone who supports the Stars Appeal***

*“Creating a colourful, inspiring  
and inviting environment  
which is timeless and suitable  
for all ages”*

one of the aims of the Steering Group

Charitable funds from the Stars Appeal  
gave us the opportunity to design a  
unit that could be exceptional and not  
just acceptable



**time + funding + design team = professional results**  
that meet clinical and children's needs in one solution

**The artists and designers...**





## Commission: Feature Lighting

**Design/Production/installation:** Devereux Architects / Architainment Ltd, Network Lighting Ltd

**Public participation:** Steering group

**Function/Aims:**

- > Be interactive and create a 'wow' factor for the unit
- > Appeal to the wide age range
- > Be very easy to switch off and on or phase as required
- > Be fun - to encourage standing, reaching or movement
- > Enable clinicians to help stimulate or calm children
- > Offer distraction to patients undergoing procedures
- > Enable patients to personalise their room
- > Low energy and robust - suitable for a high use / clinical area

## About Devereux Architects' involvement...

A fun and inviting environment, which is timeless and inclusive of culture, social backgrounds and children of all ages was our shared vision for the new Children's Unit. As it forms part of a large District Hospital we felt it was important to create a very distinct identity, a sense of place and arrival. The Waterworld and Treetops themes were inspired not only for the playful graphic possibilities but more importantly, they offered a backdrop for the broader and all embracing theme of nature.

Our aim as healthcare architects is to create therapeutic and healing environments, where care can be delivered not only in a functional and effective manner but also with compassion and dignity. Facilities for children can offer an additional challenge where the details of the design have to be finely tuned to provide the right level of stimulus and distraction.

At Devereux Architects we strongly believe in the benefit of an all inclusive approach to design and the involvement of local school children proved successful and appropriate for representing the patient user group where they became central to many of the decisions made on the interior design. Significantly this project was instrumental in demonstrating how the deliver of care in a hospital environment can be enhanced by innovation, fun and creativity.



## Commission: Flooring

**Designer:** Penny Robbins, ArtCare

**Public participation:** workshops with St Marks Junior and Harnham Junior Schools; patients chose consulting room names; Therapy team co-designed therapy flooring

**Production of waterjet segments:** Euro-floor Design Limited ; **installation:** UK Flooring Ltd

**Function/Aims:**

- > Be inviting, fun & welcoming
- > Create unique identity for areas, complementing the theme
- > Complement wayfinding by highlighting key areas for patients to find
- > Draw the eye and enhance proportions of the area
- > Balance interesting features with areas of calm - floors must not be too busy or high contrast patterned – children with visual impairment or sensitivities perceive contrast as a change in depth not a continuation of the surface
- > Include a maximum 4 colours
- > Be soft enough for crawling babies
- > support delivery of accurate therapy assessments





## Commission: Nurse Bases & Reception desks

**Designer:** Devereux Architects

### Function/Aims:

- > Create a sense of 'destination' – must be easy to find so that patients know they have 'arrived' and feel welcome
- > Match the theme of Treetops & Waterworld
- > Create a definite identity for the main desks - Outpatients reception, entrance to ward/Day Assessment Unit and main nurse base
- > Be a suitable for a range of heights - wheelchair users, toddlers & adult
- > Provide a staff workbench (seated height)
- > Provide storage – for example shelving, cabinets or space for mobile filing units
- > Include provision for shared information / daily notices
- > Support confidentiality for computer screens
- > Provide a writing height surface for visitors completing forms
- > Aid good observation of the waiting area for reception staff to oversee safety and security



## Commission: Bedroom Decor

**Designers:** Penny Robbins and Lesley Meaker, ArtCare

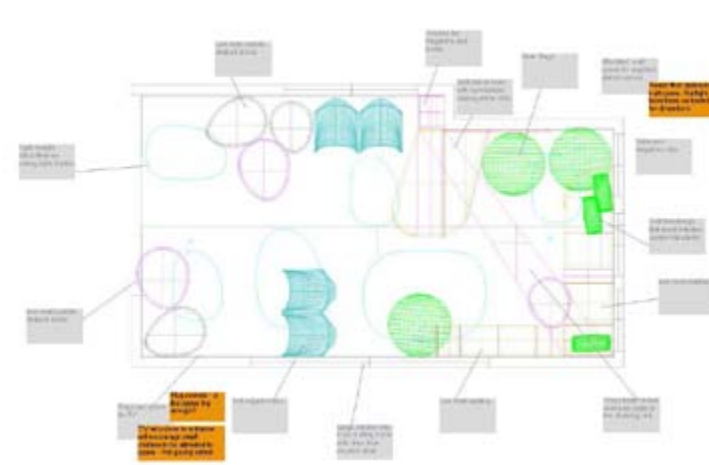
**Public participation:** includes images from BurgateSixth Form Centre AS Level Photography students

**Production/installation:** Altro Walls Ltd (Digiclad printing), ArtCare (installation)

### Function/Aims:

- > Provide soothing and distracting focal points which do not over stimulate
- > Be restful at night to encourage sleep
- > Create unique identity for each room which is not gender or age specific
- > Reduce the clinical feel of the room & be inspiring for children stuck in bed all day
- > Robust - suitable for heavy use and clinical environment





Extracts from Boex design documents (c) Boex 2010

## Commission: Teen waiting room

**Designers:** Boex

**Public participation:** teenage co-designers built a full scale room as part of a day long workshop

**Production/installation:** Renatus

**Function/Aims:**

- > Create an age specific waiting area that appeals to teenagers
- > Provide distraction and amusement
- > Balance privacy with security



Extract from Boex design documents (c) Boex 2010

## Commission: Day Assessment Unit (DAU) waiting area

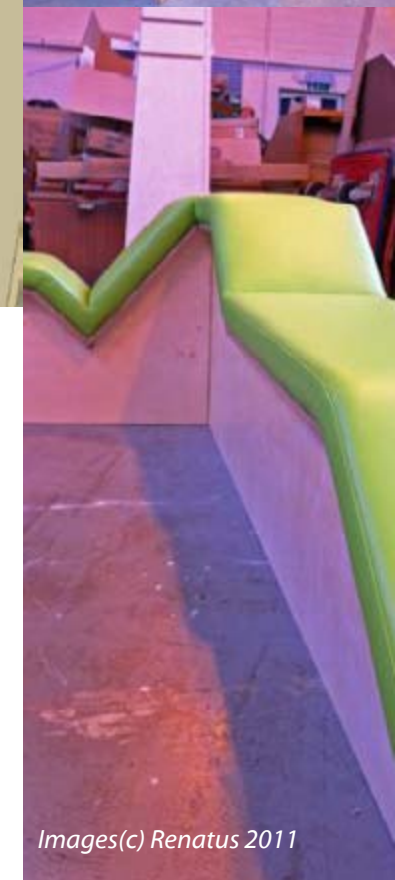
**Designers:** Boex

**Public participation:** DAU team and existing patients

**Production/installation:** Renatus

**Function/Aims:**

- > Create a positive experience of a hospital visit
- > Innovative and ample toy storage
- > Space for children to play
- > Space for adults to sit and relax
- > Table(s) for children of different ages
- > Distraction for all ages
- > Magazine rack



Images(c) Renatus 2011

## About Boex...

### Our perspective

The commission was a great opportunity for us to work closely with the end user to understand the type of environments that would promote wellbeing and reassure people who visited the hospital. Working with children and young adults enabled us to add fun, playful and engaging seating configurations to waiting room environments.

### Vision / Future Aims

As a design agency our primary focus is to improve the user experience within healthcare settings. We have developed a design methodology that focuses on staff/user engagement. This ensures that the valuable experience of stakeholders is incorporated in each concept and maintains continual engagement with all invested parties. Employing evidence-based design techniques concerning the therapeutic impact of colour, light and texture in healthcare environments we are able to develop designs which calm, reassure, stimulate or inspire those who use the space





## Commission: Outpatients waiting area - decor

**Designers:** Penny Robbins, ArtCare

**Public participation:** St Marks Junior School, Harnham Junior School, Sally Clapson (Outpatients Clinic staff), Burgate AS level student Andrew Browne (palm trees wall source image)

**Production/installation:** Altro Walls Ltd (digiclad printing), Hygieinic Finishes Ltd (installation of Digiclad), Craftwood Interiors (bench seating)

### Function/Aims:

- > Create a waiting area that appeals to children and families
- > Provide distraction and amusement
- > Balance privacy with security
- > Provide seating that meets infection control standards and bariatric provision
- > Unique identity that matches the Waterworld theme
- > Provide a positive experience of a hospital



## Commission: Outpatients waiting area - play furniture

**Concept:** Sally Clapson

**Design:** Wilton Woodworks

**Production/installation:** Wilton Woodworks

### Function/Aims:

- > Inspire make-believe play and provide child size reading area
- > Multi functional - play + seating especially during busy clinics
- > Wheelchair accessible and suitable for younger children
- > Toy and book storage that blends with the theme
- > Robust - suitable for very heavy duty use

## About Wilton Woodworks...

As boat builders and furniture makers we were very excited about this opportunity to combine the two in one project and make boat-shaped furniture. We very much enjoyed going through the design process with ArtCare and Sally Clapson - being part of a team making one-off products for the Children's Unit was very rewarding.

Wilton Woodworks is a small company based in Wiltshire and is owned by Alexander Threipland. Alexander originally trained as a boat builder at the Boat Building Academy in Lyme Regis and now designs and makes bespoke furniture as well as boats.





## Commission: Playdeck and corridor glazing

**Designer:** Stuart Low

**Public participation:** Holiday Playscheme, Teenage design workshop

**Production/installation:** Proto studios Ltd (production) Great Panes (installation)

**Function/Aims:**

- > Screen children at play from observation by public
- > Create an inspiring landmark - a reason to look out of the window!
- > To remain interesting over a long period of time
- > Connect the two themes
- > Very robust and compliant with building/safety regulations
- > Create decorative focal point in the corridor without loss of light

## About Stuart Low...

"This project offered a fantastic opportunity to transform the children's environment by working with glass on a large scale. The two themes of Waterworld and Treetops lent themselves to the use of bold colour and shape and the designs produced by children's during participatory workshops helped greatly to influence the outcome."

### Vision

Stuart's practice is focused on the design and fabrication of architectural art glass. He is a member of the Somerset Guild and Devon Guild of Craftsmen and enjoys close contact with the making process in his Bristol-based studio. His portfolio includes work for religious and secular spaces which include several other NHS trusts.

[www.artcare.salisbury.nhs.uk](http://www.artcare.salisbury.nhs.uk)



## Commission: Wayfinding trail

**Designer:** Rachel Silver

**Public participation:** Woodford Valley School, Harnham Junior School

**Production/installation:** Woodhouse (precast concrete); Rachel Silver (mosaic)

**Function/Aims:**

- > Create an identity for the Unit that ties in with themes
- > Make the unit easy to find for patients
- > Create welcoming entrances to the unit
- > Be interactive and playful e.g. creating a visual 'trail' to find and follow
- > Be clear, easy to read and recognisable
- > Be robust and very low maintenance and resistant to damage by weather, vandalism or theft

## About Rachel Silver...

"We undertook observation exercises by studying the specific flora and fauna by the local river, leaves, berries, pods and sprigs that had fallen from the tree tops in the school grounds, and on the walks to school. We interpreted these into mosaic designs by carefully looking and repeating the rich autumn colours and varying forms of the leaves. Harnham Junior School studied shells, starfish, coral and other sea creatures and the patterns and colours they produced to interpret in their own individual mosaic designs. The final work in the studio brought all the individual details together ready to bring to site and install as a trail of richly coloured bollards and a starfish shaped bench."

### Vision

Rachel is a freelance mosaic artist based in the colourful and vibrant area of Brick Lane, East London. Originally from New Zealand, her extensive background in applied arts includes ceramics, glass casting, jewellery and sculpture making. Rachel specialises in the design and manufacture of commissioned mosaics for the private and public sector including interior design projects and community and regeneration arts projects.

**Waterworld & Treetops: Designed with children for children - the new unit at Salisbury District Hospital**





## Commission: Stars Appeal recognition artwork

**Designer:** Penny Robbins & Darren Hart

**Public participation:** Wessex Rehabilitation Centre, Harnham Junior School

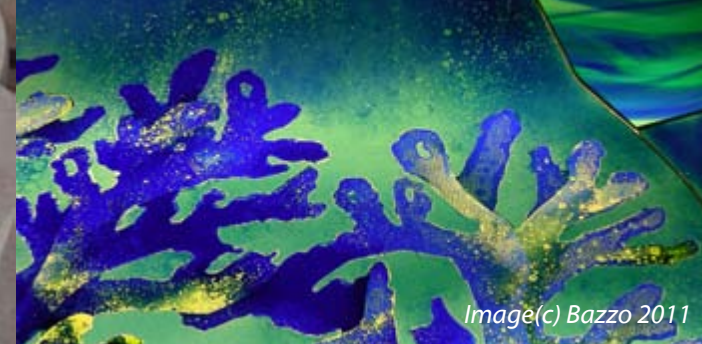
**Production/installation:** Penny Robbins & Darren Hart

### Function/Aims:

The Stars Appeal requires a method of recognising the support of hundreds of donors within the main Children's Unit waiting area.

This should fulfil the following criteria:

- > Attractive, child friendly, fun to look at and enhances the environment
- > Interactive and preferably feature some kind of donation collection system (e.g. Mechanical/kinetic—moves every time a coin is inserted)
- > Easy and cheap to update or correct errors (e.g. to donors' names) in-house
- > Have spare capacity to add new donors as the Stars Appeal continues to fund ongoing improvements to Children's services at Salisbury District Hospital.
- > Incorporate a cabinet to house artwork
- > The incorporated donation box must be secure to resist theft and still accessible for easy emptying by Stars Appeal staff



Image(c) Bazzo 2011



Image(c) Keeling 2011



## Commission: Fish tank feature

**Designers:** Fabrizia Bazzo & Michelle Keeling

**Public participation:** Wyndham Park Infants, Exeter House Special School

**Production/installation:** Fabrizia Bazzo & Michelle Keeling (art glass); Porton Garden Centre (tank); Shires Ltd (False wall system)

### Function/Aims:

- > A welcoming and interesting focal point with 'wow' factor that distracts and delights children of all ages
- > Be relaxing and interesting to watch over long periods of time
- > Visible to all - small children in buggies, toddlers and people in wheelchairs
- > Minimise maintenance needed by Unit staff without compromising quality
- > Cleaning at regular intervals to meet infection control standards

## About Fabrizia and Michelle...

"What amuses and enchants a child looking through blue water? How can fish simply swimming make a child smile?..."

We would like to have known the answers while designing the elements to be incorporated in the fish tank. Designing with the aim to reach and inspire a child's fantasy is a challenge but it has been greatly rewarding to be involved in this project."

### Vision

Each commission we undertake is a unique story, a chance to gain new experience. We are not designing for ourselves but each time for a different audience and we look forward to more opportunities like this one in the future.





## Commission: Interactive computer games for waiting areas

**Designer:** Protozone

**Public participation:** Holiday Playscheme (road testing games preproduction)

**Production/installation:** Protozone (software) Scream Kiosks (touchscreen kiosk systems)

**Function/Aims:**

- > Be a welcoming and interesting focal point that distracts and delights
- > Should be very easy to play with: instantly useable for 2 minutes of waiting time and yet still interesting to children with longer concentration periods or dexterity
- > Retain interest over time or on repeat visits
- > Match the themes for the Unit
- > Require a minimal use of words with intuitive or visual instructions
- > Be useable with switches or rollerball and be touch screen friendly
- > Be very robust for high volume use
- > Be easy to maintain and update by IT department
- > Include a lifetime licence & updates

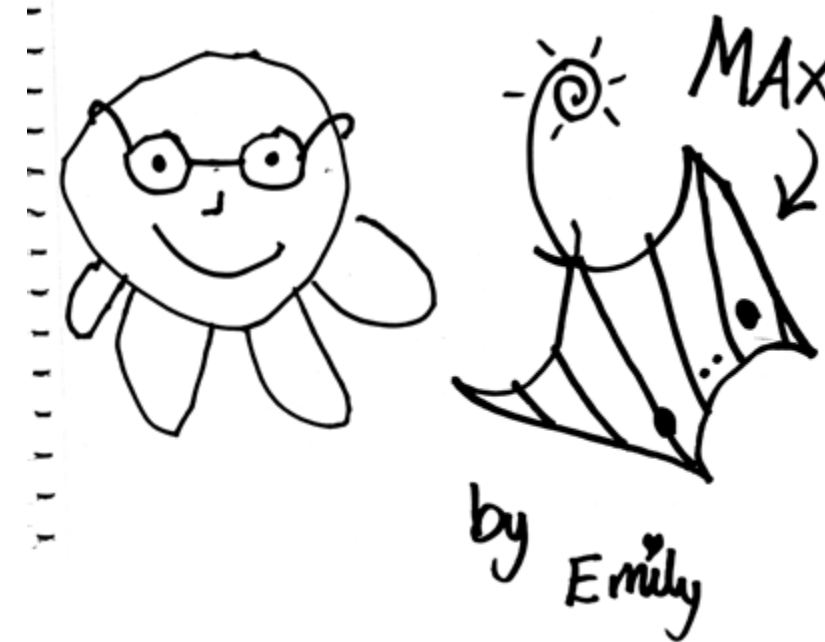


## About ...

For this commission we asked Protozone to create customised games that children would want to return to again and again. The Images chosen for the drawing tool use British wildlife and match our Treetops and Waterworld themes. The underwater adventure is created from images of the Jurassic coast and familiar costal landmarks as well as a world of native species of fish and sea creatures to explore under the waves.

## Vision

Protozone are an exhibit & software design team focused on hands-on stuff for kids and their grown-ups. Protozone make interactive software for museums, websites, libraries and hospitals as well as CD versions for home use. Their hands-on games and puzzles bring art history and science to life.



## Commission: Consulting Rooms decor

**Designer:** Penny Robbins

**Public participation:** childrens' drawings from the drawing hut installation at SuperCars Day 2010

**Production/installation:** Altro Walls Ltd (Digiclad printing), ArtCare (installation)

**Function/Aims:**

- > Provide soothing and eye-catching focal points which distract children
- > Create unique identity for each room which is not gender or age specific
- > Reduce the clinical feel of the room & be inspiring for children
- > Robust - suitable for heavy use and clinical environment







## Commission: Photographic images on Treetops theme

**Designer: Malcolm Glover & Dominic Pote**

**Public participation:** AS Level Photography students from Burgate Sixth Form Centre

**Function/Aims:**

- > Help create an identity for the Unit
- > Create welcoming and interesting focal points that distract and delight
- > Have additional functions of benefiting therapy, treatment and play
- > Combine fun and education - topics might include health, environment & natural world
- > Appeal to all the senses
- > Integrate with any lighting system
- > Be appealing to all ages of children
- > (as a collection) combine wow factor and offer soothing, interesting images that keep children's interest over time



**Aims for the students:**

- > A 'live' project as part of their AS Level photography coursework
- > Learning about two professional photographers and their work
- > Developing a wider range of image capture skills
- > An opportunity for their work to be used in a public building
- > Opportunity to present their work to clients and learn more about portfolio presentation and communicating ideas



## About Malcolm Glover...

"The commission was a pleasure to work on. I found the brief creatively stimulating which resulted in 2 panoramics for the children's ward. The Treetops theme led me to base the work on the zip wire and treetops walks in Moors Valley in the New Forest. This was a wonderful environment to work in and I wanted to convey the sense of joy, fun and positive energy within the artworks. I also think that portraying nature has a peaceful, calming effect on the people viewing it. I ran a series of workshops with Burgate students. It was great to work with them, they were an enthusiastic bunch and I found it an inspiring experience. They each made a panoramic of their own and some of these are also displayed in ward beside mine. I found it a creative and enriching commission to work on and a special mention to the students and teachers at Burgate Sixth Form Centre and ArtCare for all their help, support and positivity."

## About Dominic Pote...

"As a fine art photographer, I have developed my own experimental photographic process to make large panoramic landscape works. I have produced work for numerous healthcare buildings over the last ten years and worked with various community groups in the process of my commissions. Working on this commission proved to be particularly rewarding as the group of sixth form students inspired me with their enthusiasm and willingness to experiment with photography. This directly influenced the work I produced for the ward. I am very happy that my three photographs for the commission are installed alongside the highly commendable work of the sixth form students. I hope that these images continue to inspire patients and visitors for many years to come"



# Contact information

ArtCare	<a href="http://www.artcare.salisbury.nhs.uk">www.artcare.salisbury.nhs.uk</a>
Trust	<a href="http://www.salisbury.nhs.uk">www.salisbury.nhs.uk</a>
Stars Appeal	<a href="http://www.starsappeal.org">www.starsappeal.org</a>
Children's Unit	<a href="http://www.artcare.salisbury.nhs.uk/ChildrensUnit.html">www.artcare.salisbury.nhs.uk/ChildrensUnit.html</a>

Architects	<a href="http://www.devereux.com">www.devereux.com</a>
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## Artists / Designers:

Boex	<a href="http://www.boex.co.uk">www.boex.co.uk</a>
Stuart Low	<a href="http://www.stuartlow.co.uk">www.stuartlow.co.uk</a>
Michelle Keeling	<a href="http://www.michellekeelingglass.com">www.michellekeelingglass.com</a>
Fabrizia Bazzo	<a href="http://www.fabriziabazzo.co.uk">www.fabriziabazzo.co.uk</a>
Malcolm Glover	<a href="http://www.malcolmglover.co.uk">www.malcolmglover.co.uk</a>
Dominic Pote	<a href="http://www.dominicpote.co.uk">www.dominicpote.co.uk</a>
Rachel Silver	<a href="http://www.silvermosaics.com">www.silvermosaics.com</a>
Protozone	<a href="http://www.protozone.net">www.protozone.net</a>
Scream Kiosks	<a href="http://www.scream.co.uk">www.scream.co.uk</a>
Wilton Woodworks	<a href="http://www.wiltonwoodworks.co.uk">www.wiltonwoodworks.co.uk</a>

# Awards

## National: Building Better Healthcare Awards 2011

### Winner

Best building product for healthcare - Altro Digiclad™ designs (wall cladding artworks)

### Shortlisted

Best Interior design  
Best Project team

## Patient Environment Awards 2011

### Runner up

Environment of Care

## Regional: Health Improvement Partnership Awards February 2012

### Highly commended

Outstanding contribution to improving health and wellbeing

